

# INTERMEDIATE LEVEL

## Music Theory 102:

- **Skills:** Advance understanding of music theory.
- **Activities:**
  - Explore complex scales and chord progressions.
  - Apply advanced music theory in compositions.

## Sampling (Chopping, Layering, Time Stretch/Pitch Shift):

- **Skills:** Enhance sampling techniques.
- **Activities:**
  - Practice chopping, layering, and manipulating samples.
  - Experiment with time stretching and pitch shifting.

## Music Composition (Chord Progressions, Melodies):

- **Skills:** Develop advanced composition skills.
- **Activities:**
  - Create complex chord progressions and melodies.
  - Experiment with harmonies.

## Music Editing 102:

- **Skills:** Deepen music editing proficiency.
- **Activities:**
  - Explore advanced audio manipulation techniques.
  - Refine editing skills for complex projects.

## Mixing 102 (EQ, Dynamic Compression, Transients, Limiting):

- **Skills:** Advance mixing techniques.
- **Activities:**
  - Explore EQ, dynamic compression, and limiting.
  - Understand transient shaping in mixing.

## Introduction to Recording (Basic Recording):

- **Skills:** Gain basic recording skills.
- **Activities:**
  - Set up and record basic audio tracks.
  - Understand the basics of microphone placement.

## Introduction to Moods:

- **Skills:** Understand the role of moods in music.
- **Activities:**
  - Explore different musical moods.
  - Apply mood considerations in compositions.

## Final Project:

- **Skills:** Create an intermediate-level music project.
- **Activities:**
  - Develop a music project showcasing advanced skills.
  - Share the project with peers and receive feedback.

